

## Standard Commands

APPEND line# filename	Append a no line# program at line#
AUTO [start [,incr]]	Auto line# for inserting lines
DEL, DELETE lines	Delete line(s) from program in mem
DIR [drivespec]	Displays DISK [drive] Directory
EDIT,E or [,line]	Edits current or [line#]. See Line Editor
FIND [#] string	Find string or line# in pgm. " " finds next
HELP	Displays a list of CMD's
LIST, L [+ " ] line or label	Lists to Display [ " ]=Highlight cmd's
LLIST [- " ] lines	Lists to Printer [+]=no line#
LOAD [ " ] filename	Load Program. [ " ]=Condense Pgm
MEM [ORV]	Displays memory utilization
MERGE [ " ] filename	Merge ASCII ZBasic program
NEW	Clears Program from memory
QUIT	Exit ZBasic to System
RENUM [new ,old ,incr]	Renumbers program in memory
RUN [ filename ]	Execute from Memory or [Disk file]
RUN * [ filename ]	Compile & Save object code
RUN + [ filename ]	Compile & Save Chain object code
SAVE filename	Save program ZBasic Tokenized
SAVE * filename	Save program in ASCII with line #'s
SAVE + filename	Save program in ASCII no line#'s

## Standard Line Editor

<Break> or <CTRL C> Abort all changes and exit Line Edit mode.

[n] <BACKSPACE>	Move cursor backwards [n] characters
<ENTER>	Accept & insert EDITED line
<ESC>ape	Abort C,H,I,K,S,X commands
[n] <SPACE>	Move cursor forward [n] characters
A	Abort and re-load line to EDIT
[n] C <Key[s]>	Change [n] characters to <Key[s]>
[n] D	Delete [n] char(s) from cursor to the right
H	Hack to end of line and enter insert mode.
I	Insert characters at current cursor position
[n] K <Key>	Delete to [n]th occurrence of <Key>
L	List remainder of line and start EDIT again
[n] S <Key>	Move cursor to [n]th occurrence of <Key>
X	Go to end of line and enter insert mode.

To edit a line: EDIT (or E) Line Number or Label n defaults to 1  
 ':=EDIT current line, ':=LIST current line, ':=LIST 10 lines

## String Functions

Returns the following  
String or Number

ASC (str\$)	ASCII value of the 1st char in a string.
BIN\$ (expr)	16 char Binary "bbbbbbbbbbbbbbbb", b=0/1
CHR\$ (expr)	String = ASCII of expr, CHR\$(65)="A"
DAT\$	Date in MM/DD/YY format "08/11/85"
HEX\$ (expr)	4 character HEX string "0000" to "FFFF"
INDEX\$ (expr)	String at INDEX\$(expr)
INSTR (pos,v1\$,v2\$)	Finds v2\$ in v1\$ Start=pos, 0=Not found
LEN (string\$)	Length from 0 to 255 of string
LEFT\$ (str\$,len)	String of len from left side of str\$
MID\$ (str\$,pos [, len])	String starting at pos for len
MKB\$ (expr)	BCD binary string of double precision
MKI\$ (expr)	2 chr Integer binary string
OCT\$ (expr)	6 chr string of octal "00000" to "377777"
PSTR\$ (expr)	String pointed to by address expr
RIGHT\$ (str\$,len)	Len characters from right side
SPACE\$ (expr)	String of expr spaces
STR\$ (expr)	Numeric String for expr like "-123.456"
STRING\$ (expr,char)	String of length expr all char's "*****"
TIME\$	Time in HH:MM:SS format "03:01:45"
UCASE\$ (str\$)	Str\$ all lower case returned as upper
UNS\$ (expr)	Unsigned 5 digit int. UNS\$(-1)="65535"

## Program Statements

CLEAR	Clears all var's to 0's and 0 len var\$
CLEAR number	Allocates INDEX\$ memory
CLEAR END	Clears for variables not common'd
CLEAR INDEX\$	Clears INDEX\$ to all nulls
DATA item[,item,]	Store in data table for READ
DEFINT var, var-var	Set variable default type Integer %
DEFSNG var, var-var	Set variable default type Single !
DEFDBL var, var-var	Set variable default type Double #
DEFSTR var, var-var	Set variable default type String \$
DEF FN name [ (var[s]...) ]	Defines a function by name
DEF LEN [=] expr	Sets string var's Max length
DELAY [=] expr	Delay expr milliseconds 1/1000 sec
DIM [len] var[(num...)] [...]	Assign arrays & variables
DO... UNTIL cond	Loops UNTIL cond TRUE<0
ELSE	Else executed if IF cond is FALSE
END	Ends program execution
END IF	Ends "LONG IF"
END FN [= expr]	Ends "LONG FN" [ Returns expr ]
FN name [ ( expr's...) ]	Executes function by name
FOR var = x TO y [ STEP z ]	Loops at least once from NEXT
GOSUB line or label	Subroutine line# or "label"
GOTO line or label	Continue exec at line# or "label"
IF cond THEN...ELSE	True if cond<>0 else false
INDEX\$ (expr)=string	Replace INDEX\$(expr)
INDEX\$(expr)=string	Insert at INDEX\$(expr)
INDEX\$(expr)	Deletes INDEX\$(expr)
[LET] var = expression	Sets var to expression
LONG FN name [ (v.) ]	Multi line Funtion Definition
LONG IF cond	Multi line 'IF' construct start
MID\$ (v\$,pos,len) = str\$	Sets middle pos of V\$ for len = str\$
NEXT [ v [, v... ] ]	Terminates FOR loop[s...]
ON x GOSUB L1,L2	IF x=1 THEN GOSUB L1 line# or label
ON x GOTO L1,L2	IF x=2 THEN GOTO L2 line# or label
PSTR\$(V%)="string"	Sets V% to point to "string"
RANDOM [expr]	Sets random # seed.
READ var,PSTR\$(V%)	Reads DATA into variables
REM Remark stuff....	Program remarks Ignored...
RESTORE [item#]	Point to 1st or [expr] DATA item
RETURN [ line ]	Return from GOSUB [Skip/GOTO]
SOUND freq,duration	Sound of freq hz,ms duration
STEP expr	Changes Default STEP+1 FOR/NEXT
STOP	Stop and print Break in nnnnnn
SWAP var,var	Swap contents of 2 Variables
TRON[,X,B,S]	Debug,<B>reak & <S>ingle step
UNTIL cond	End of DO loop if TRUE else Loop.
WEND	Marks End of WHILE loop
WHILE cond	Loop WHILE expr is TRUE
XELSE	ELSE for "LONG IF"

## Machine Specific Commands

CALL nnnnn or LINE line	CALL's addr nnnnn or MACHLG line
DEF USR digit = address	Sets USR CALL address to expr
INP (port)	Reads Byte data from I/O port
LINE line	Returns Start address Compiled Line.
OUT port,data	Outputs DATA to I/O PORT
PEEK [WORD] (addr)	Byte or WORD memory read addr.
POKE [WORD] addr,d	Byte or WORD memory Write addr.
MACHLG byte,word,var	Creates Inline CODE to execute
USR digit (expr)	USR Statement&Function.0 to 9

8086 versions replace SEG with addr[,segment] for PEEK & POKE  
 Special note for 32 bit versions of ZBasic 3.0:  
 POKE LONG & PEEK LONG are 32 bit Memory READ & WRITE  
 32bit Double INTEGER Variable type using var& or DEFDBLINT

## Numbers and Ranges

Memory Required  
in Bytes

Type	Minimum	Maximum	
Integer	-32768	to +32767	2
Real(BCD)	-9.999E+63	to +9.999E+63	2 to 28
Hex	&H0000	to &HFFFF	2
Octal	&O000000	to &O377777	2
Binary	&Xbbbbbbbb	b=0 or 1	2

OVERFLOW ERRORS: BCD: 9.99999E+63, INTEGER: NONE  
Strings of CHR\$(0 to 255), LEN from 0 to 255 char, (See DEF LEN)  
BCD Accuracy for Single, Double & Scientific: 6 to 54 digits

## Math Operators

^ or [	Raise to the power (REAL)
+ - * / \	Add, Sub, Mult, Divide, Divide (REAL)
AND OR XOR	Binary & Conditional operators
MOD	Remainder of a division
NOT	Binary & Conditional operator
<=>, <=>, <=>, <=>, <=>	Conditional operators 0=false, -1=TRUE
<<>>	Shift Left "2"int., Shift Right "2"int.

Variable types: %=Integer !=Single #=Double \$=String

## Numeric Functions

Returns the following  
Numeric Result:

ABS (expr)	Absolute Value of expr always positive.
ASC (str\$)	ASCII value of 1st character in string
ATN (expr)	Arc tangent in radians of expr (REAL)
COS (expr)	COSINE of expr in radians (REAL)
CVI (str\$)	INTEGER value of 1st 2 bytes in string
EXP (expr)	Returns e^expr (REAL)
FIX (expr)	Truncates digits right of d.p. (REAL)
FRAC (expr)	Truncates digits left of d.p. (REAL)
INDEX\$(str[,s])	Finds leading str in INDEX\$ starting at s
INT (expr)	Truncates digits right of d.p.
LOG (expr)	Natural log of the expr (REAL)
MAYBE	0 or -1, random 50% of the time
MEM	Room in bytes available in INDEX\$ area
PAGE	Present line on printer page starting at 0
POS (0,1,2)	Character Position of screen, printer, Disk
RND (expr)	Random # from 1 to expr
SGN (expr)	Sign of expr -1 if neg, 0 if zero, +1 if positive
SIN (expr)	SINE of expr in radians (REAL)
SQR (expr)	SQUARE ROOT of expr (REAL)
TAN (expr)	TANGENT of expr in radians (REAL)
VAL (str\$)	Converts Numeric String to number
VARPTR (var)	ADDRESS of the variable in memory.

INTEGER is assumed unless a REAL number, var or function used

## Input/Output Instructions

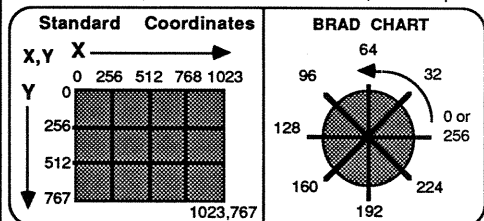
CLS	Clears Screen
CLS [char.]	Clears Screen with Char's
CLS LINE	Clears from cursor to end of line
CLS PAGE	Clears from cursor to end of page
DEF TAB [=] expr	Sets comma TAB stops. Default=16
INPUT [vpos] [&maxlen.] [;] ["string;"] v [,v...]	See Notes at Bottom
LINE INPUT [vpos] [&maxlen.] [;] ["string;"] v\$	
INKEY\$	KEY\$ if pressed else "" null.
LPRINT stuff	Print to PRINTER device
PAGE len,page,top margin	LPRINT & LLIST Page formatting
PRINT [vpos] stuff...	Prints to DISPLAY device
SPC(expr)	Prints expr spaces
TAB(expr)	Move cursor to character position
USING str\$,expr	Formats Numeric Quantities
WIDTH [=] width	Sets PRINT width
WIDTH LPRINT [=] width	Sets LPRINT width

vpos=See cursor positioning. &maxlen=Maximum # of key's  
!=accept line after maxlen char's entered ;=Surpress <cr><lf>

## Device Independent Graphics

CIRCLE h,v,r	BOX	0.0 -64.0 64.0 0.64
CIRCLE FILL	BOX FILL	
circle TO	PLOT TO	
circle PLOT	PLOT	

COLOR Black=0, -1=White MODE Even=Char, Odd=Graphics



## Graphics Instructions

BOX [x,y] [TO x,y..]	Empty BOX x,y opposite corners
BOX FILL [x,y] [TO x,y...]	Solid BOX x,y opposite corners
CIRCLE x,y,r	Empty Circle at x,y center of radius r
CIRCLE FILL x,y,r	Solid Circle at x,y of radius r
CIRCLE x,y TO s,n	Pie segment s=start,n=# of BRAD's
CIRCLE x,y,r PLOT s,n	Arc Segment s=start,n=# of BRAD's
COLOR [=] color	Color to be used 0=Black,-1=White
FILL x,y	Fills graphic area around x,y
MODE expr 0-15	Sets Screen, MODE 7=High Res
PLOT [TO] x,y [TO x,y...]	Plots point or draw line point TO point
POINT (x,y)	Returns COLOR at x,y
RATIO AAspect,yAspect	CIRCLE aspect ratio ±127
SOUND freq,duration	Output sound hertz,milliseconds

Screen Coordinates: 0,0=upper left, 1023,767=lower right  
512,384=Screen center. BRAD's from 0 to 256 = 0 to 360 degrees  
Also see Cursor Positioning and Standard Screen Coordinates

## Cursor Positioning

(vpos)

@(x,y)	Puts cursor at position x char's from left on line y
% (x,y)	Puts cursor at X horiz, y vert GRAPHIC coordinate
@ and % may be used with PRINT, INPUT and LINEINPUT	

LOCATE x,y [,cur] Set x,y cursor position [cursor -1=on/0=off]

## Disk File Commands

ERROR = expr	Sets disk error number
ERROR	Returns DISK error Number
CLOSE [ Fnum [,Fnum ]]	Closes all files or [ Fnum(s) ]
INPUT # Fnum,var[,var...]	Reads ASCII file into var[s]
KILL filename	Variable\$ or "string"
LINE INPUT#fnum,v\$	Gets ASCII string into var\$
LOC (fnum)	Returns location in Disk record.
LOF (fnum)	Returns File size in records
ON ERROR GOSUB line	Error vector [RETURN or 65535]
OPEN "I,O,R",Fnum,"file" [,r]	Opens "file" as Fnum with rec len=r
PRINT # Fnum,stuff	Prints stuff in ASCII to DISK
READ # Fnum,v,v\$;length	Reads binary info from DISK
REC (fnum)	Returns Current DISK Record #
RECORD fnum,rec[,loc]	Position for next DISK operation
RENAME old TO new	Renames old to new Filenames
ROUTE expr or Fnum	Routes PRINT, 0=Video, 128=Printer
RUN [Fnum]	RUN or RUN fnum chain files
WRITE #fnum,v,v\$;len	Writes Binary info to DISK

## Notes: