

# ***LABYRINTH***

***BY***

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**HINT SHEET**

**MED SYSTEMS SOFTWARE**

## Labyrinth

### Hint Sheet

Labyrinth requires you to find torches and food to stay alive. Give these priority. Certain parts of the maze have fog and an engulfing darkness. You must still have a torch lit at all times. Most pits will deposit you elsewhere in the maze. This can be a critical advantage. Still, beware. The maze is one level. However, mapping may produce overlapping areas that defy logic. Map in blocks or go insane. Some objects may be used more than once.

- (1) Are you having trouble getting the jar open?

IGV TQF, IQ VQ ETWUJKPI YCNUU, FTQR LCT,  
NGCXG TQQO.

- (2) Are you stuck in the room after saying Ptooi?

IGV OCLKE YQTF HTQQ IJQUV KP LCT.

- (3) Does the little man rip your knee-caps off?

AQW PGGF VJG UYQTF, MKNN OCL.

- (4) Does the witch turn you into an ugly little man?

YGCT UMCVGV.

- (5) Does the cave bear stop you?

HGGF DGCT, YKVJ OCKFGL.

- (6) Does the little gnome light your fire?

UCA OCLVE YQTF, VJTQY UCNV.

- (7) Did you insert your coins into the vending machine?

MKEM OCEJKPG.

- (8) Are you blundering through the magic darkness?  
NKIJV OCVEJ.
- (9) Is anything in the magic darkness?  
CXQKF RKV. HKPF JCPFNG.
- (10) How do you get through the fog?  
NKIJV NCPVGTP. YKVJ OCVEJ.
- (11) Do you have problems getting past the wraith?  
VJTQY RKG.
- (12) Do you get killed by falling in the pit?  
YGCT ENQVJGU.
- (13) What do you do when the minotaur appears?  
RTGUU DWVVQP. MKNN OKPQVCWT.

### KEY

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X

Choose the hint corresponding to the place where you are stuck, as indicated by the questions in English. To decode a hint, find each letter in the top row of the key, and substitute the letter in the bottom row.

Labyrinth is a full scale, three-dimensional adventure. You move through a gigantic labyrinth depicted graphically on your monitor in 3-D perspective. Scattered through this nightmare are a multitude of objects and incredible obstacles. In addition, a minotaur prowls the lonely corridors, and given the chance, will kill you. You must find the necessary means to destroy the minotaur. Once armed, you may have to lure the monster into your clutches. He is no fool.

The corridors of Labyrinth loop through space and time. Maps are encouraged, but may show strange convolutions of reality. Pits are not necessarily fatal. Periodically, you will need more torches and food. Darkness and starvation are fatal.

Labyrinth is gigantic. There are over 550 locations. Be patient. You will not solve Labyrinth during the first week. Or the first month. Make maps. And above all, BE CAREFUL!



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