

STREET FIGHTING MAN

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Street Fighting man

Introduction

Enter the grimy gruesome world of gang violence and urban decay; as you step into the streets to find and free your girlfriend Xianna who is held captive by these nogooders.

See the crimes reported in the papers, here the gang's cruel words as they kick you down the gutter and feel the pain of living alone on the streets.

A walk in the park this isn't.

Game Features

Five unique city levels
Four types of gangs
3D scenarios
Weapons
Bad Taste
Animated end sequences

Loading

1. Switch on your computer and boot MS-DOS ver 2.0 or higher, remove you, DOS diskette from drive A: and place your Street Fighting Man disk into drive A:

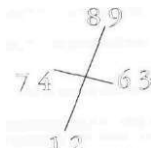
2. Once you are at the A> prompt, typo "START" followed by the enter key, the game will automatically boot and run.

Note- If you have 256k of RAM you can only play the game in CGA mode. This is due to the memory requirements made by the animations in the game.

Keys

You control Nick the Hammer, an honest guy, who up until today earned an almost honest wage at the docks as a loader,

Numeric Keypad/Arrow Keys



Joystick

Note: Only two button joysticks are compatible with this game.

Positions indicated by arrows on above diagram.

Fire Button 0 - Kick
Fire Button 1 - Punch/Use Weapon

Both Fire Buttons - Pick Up

Other keys

P	Pause the action
S	Toggle the sound
M	Toggle the music
Q	Quit
ALT/SHIFT	Kick
5/CTRL	Pick up
SPACE	Punch / Use Weapon

Playing the Game

When you first start the game you are asked to select a city to play in by choosing a newspaper from that city (use the arrow keys and space bar to select)

These cities are:

Denver - A city that is new to gang terrorism, but not exempt.

Atlanta -Although the police keep the gang activity down to a minimum, there is lots of trouble in the fair city of Atlanta-

Detroit - Not a pleasant place to take a walk alone.

Los Angeles - were the lights glow all night, but no longer with the stars, what was once the center of civilization is now the center of a rampaging riot of destruction and orgy of gang warfare. Even the tourists carry guns.

New York -The city of Liberty is held hostage to its own private war being raged on the streets. The full barbaric forces of evil have taken control here to drown the frail balance of law and order under the tide of violence and gutter trade.

Around the cities there are various turfs you have to enter and win, only one of them has your girlfriend, and some of the turfs are tougher than others

There are four basic gang types these are:

"The Homeboys" - A motely bunch of toughies who'd like to get their hands on your neck, every since you beat their boss at the poker game last year. They hang out in the suburbs where they spend most of their time beating up the defenseless for money. You should avoid crossing this bunch unless you have to.

"The Lipstiks" - A group of hookers who kick low and kick hard. These vicious lovelies may walk by looking pretty, but turn your back to them and they'll take you down. Their home turf is seedy and full of questionable businesses, you should avoid entering their turf at a/most any cost.

"The Sharks" - This gang got it's name from the notorious loan shark "Jaws", who gave Nick's Dad some concrete shoes because he wouldn't pay protection money on his shop. Nick has always ignored their jibes and slurs,...,until now.

"The Scumdogs" - Not a pleasant group, you wouldn't want to meet these guys. You definitely do not want Xianna to get caught by these loathsome creatures, there's no telling what they may do. If anything gets Nick's temper up, it's this dirty load of laundry.