

Speedrage language index

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Welcome, Rager!

SPEEDRAGE offers you stunning 3D rendered graphics powered by a brand new revolutionary Rage engine which offers arcade style playability with amazing sound effects.

Find yourself in worlds with dimensions beyond your imagination, take control of high-speed Rage machines and scream around some of the most viciously designed tracks ever to appear on your PC.

Choose between a hot race over dusty desert tracks riding evil weapons-toting racebuggys; or turbo-charged power-boating, surrounded by wild palms on tropical islands in hostile waters.

Use your Super Weapon Systems (SWS) to wipe out your opponents. Avoid those deadly obstacles and watch the displays of your on-board overhead display.

- Play **QUALIFY** to get acquainted with your power machine and qualify for a better starting position.
- Play **RAGE** in a race with a large variety of weapons facing deadly obstacles and enemies (find those secret weapon stores and blow away the other players).
- Play **SPEED** in a tournament facing high speed action on all tracks in the vehicle of your choice.
- Play **HEAD-TO-HEAD** with your favourite opponent and show him who the real Rager is.
- And if you want to face an arena free of bounds with up to 8 like-minded maniacs in a final showdown battle you will have to go for **HAVOC** if you dare.

Getting Started

System Requirements

SPEEDRAGE requires at least:

- An IBM 486DX2 66Mhz (or 100% compatible) computer with at least 4MB of RAM.
- a double-speed (300KB/second or higher) CD-ROM Drive.
- You will need a VGA graphics card and a monitor capable of displaying 256 colours.
- You should have MS-DOS version 5.0 or higher.
- If you have less than 8MB RAM, you will need at least 1MB of free disk space on your hard disk.

If you want to play SPEEDRAGE with the hot soundtracks, or use your joystick instead of the keyboard, or play SPEEDRAGE with up to 8 players in a network, or, or, or... then you will need a few extras:

- SPEEDRAGE supports the following digital soundcards: Soundblaster and all 100% Soundblaster compatible cards, Soundblaster Pro, Soundblaster 16, Soundblaster AWE32, Adlib Gold 1000/2000, Ensoniq SoundScape, ESS 488/688 Audio Drive, Gravis Ultrasound, Gravis Ultrasound MAX, Microsoft Sound System, Pro Audio Spectrum / 16, Roland RAP-10, Sound Master II.
- You can play SPEEDRAGE with keyboard only, or with your connected PC-Joystick or Joypad.
- If you want to be able to save your sound settings and high scores you will need a hard disk drive with just 50KB free disk space.
- If you are planning to play multi-player games over the network, you will need to have an IPX network protocol running on your workstation.
- You should have a Hayes-compatible modem with at least 9600 baud to play a two-player modem game.
- You will need a serial-link cable (null modem) in order to play a two-player serial game.

Quickstart

If you have not yet installed SPEEDRAGE on your hard disk:

- Insert the SPEEDRAGE CD-ROM in the CD-ROM drive.
- At the C:\> command prompt change to your CD-ROM drive (i.e. D:) and press the Enter key.
- At the new command prompt (in this case D:\>) type **SPEED** and press the Enter key to start the SPEEDRAGE game. Make sure you are seated, set the Rage, start the speed and GO!

If you have installed SPEEDRAGE on your hard disk:

- Insert the SPEEDRAGE- CD-ROM in the CD-ROM drive.
- At the C:\> command prompt change to the directory where you have installed the game (i.e. CD C:\GAMES\SPEED) and press the Enter key.
- At the new command prompt (in this case C:\GAMES\SPEED>) type **SPEED** and press the Enter key to start the SPEEDRAGE game.

Installation

There is actually no need to install the program on your hard disk, it will run straight off your CD-ROM drive. Nevertheless we advise you to install the game on your hard disk if you want to save your high scores and do not want to confirm your sound settings every time you start SPEEDRAGE. The minimum installation will only require 50KB of disk space on your hard drive. You should have 1MB of free disk space on drive C: for temporary files during game play if you have less than 8MB of RAM. These files will be created during gameplay and deleted automatically when you are finished. This will also occur if you have not installed the game on hard disk yet.

To install the game into a directory of your choice

If you start SPEEDRAGE, from CD your hardware settings and high scores will not be stored. Alternatively you can use the INSTALL program on your SPEEDRAGE CD-ROM to create a directory on the drive of your choice where this information will be stored.

- Insert the SPEEDRAGE CD-ROM in the CD-ROM drive.
- At the C:\> command prompt enter the letter of your CD-ROM drive followed by a colon (i.e. D:) and press the Enter key.
- At the new command prompt (in this case D:\>) type INSTALL and press the Enter key to start the SPEEDRAGE installation program.
- Follow the instructions to create a directory of your choice.

After the installation the setup program will start so you can proceed with the configuration of soundcard, modem and message settings. When you have completed your settings you can have your configuration saved and start SPEEDRAGE from your hard disk, if the original SPEEDRAGE CD is in the CD-ROM drive.

To configure your soundcard, modem and message settings

If you have not yet installed SPEEDRAGE on your hard disk:

If you do not wish to install SPEEDRAGE on your hard disk then just proceed with starting the game from your CD-ROM drive. The setup program will automatically load prior to the game and you will have to make your settings or auto detect your sound card at this point.

If you have installed SPEEDRAGE on your hard disk:

- Insert the SPEEDRAGE CD-ROM in the CD-ROM drive.
- At the C:\> command prompt change to the directory where you have installed the game (i.e. CD C:\GAMES\SPEED) and press the Enter key.
- At the new command prompt (in this case C:\GAMES\SPEED>) type SETUP and press the Enter key to start the SPEEDRAGE setup program. Here you can set up your modem strings, select or detect your sound card and test your settings or enter predefined messages for multiplayer games.
- When you are finished with your settings and select to save them, the configuration file in your game directory will be updated.

Deep in the Rage

The Main Menu

The main menu appears after the intro, or if you press the esc key anytime during the intro. In the SPEEDRAGE menus you can move between items with the ArrowUp and ArrowDown keys. With the Enter key you can select submenus, which will pop-up when selected, or toggle any other options which you can also adjust with the ArrowLeft and ArrowRight keys. You can return to the main menu from submenus by pressing the Esc key. If you are satisfied with your settings select Start to go straight to the game accepting the current settings you made. If you are in a hurry you can also use the F10 key at any time to start a new game with the current settings. The following options are available in the main menu:

Start

The START item can be selected to start the race on the currently selected track with the current options. But do not worry, you will still have the chance to take a last deep breath before facing the Rage. In the following Names screen you can change your name or just press Enter to start the Rage.

Options

Selecting this item you will find the OPTIONS menu where you can select game mode, skill level, vehicle and track options.

Players

Select this item if you want to configure your controls, change the number of local players or start a multiplayer network, modem or serial game.

Sound

You can adjust style and volume of your game sounds.

Exit

You can select EXIT to leave the game and return to the command prompt. Just remember: a Rager never exits!

Options Menu

In the OPTIONS menu you can select from top to bottom:

- The **MODE** you want to play in (QUALIFY, RAGE, SPEED, HEAD-TO-HEAD AND HAVOC). QUALIFY will take you to Training. This will allow you to get acquainted with the SPEEDBOAT or DUNE BUGGY, as you get to ride an easy track on your own. With a good lap time you will also be able to get a better starting position in following races.
SPEED is the pure race - without weapons - competing against highly trained AI players or friends who still need to be proven who the rager is, in a tournament through all tracks.
RAGE offers you a real Rager's race with high action at stunning speeds. You will forget words like mercy in a race of this calibre.
HEAD-TO-HEAD is the ultimate challenge against players of your choice.
HAVOC will make you have to destroy up to 7 other ill-minded Ragers in a huge arena packed with weapons and unpredictable hazards.
- The **DIFFICULTY** level you want to dare (BEGINNER, EXPERT AND SPEED KING). BEGINNER lets you play it easy. The AI players will try not to harm you that much (they promised) and the track is clear to race.
EXPERT needs a bit more steering around those extra obstacles on the track and more blasting of those sick spirited competitors before they blast you away.
If you can survive SPEED KING, fraught with obstacles and armies of enemies out to destroy your life, then finally you can say 'I AM a Rager'.
- Which **VEHICLE** you wish to survive in (DUNE BUGGY OR SPEEDBOAT).
- If you have selected Rage or Head-To-Head then you can select the race track (Track 1 through 10). If you have selected Qualify you will only have one track to ride on. If you have selected Havoc then you will be able to select a time limit from 0 (no limit) to 99 minutes. Whereas Speed will lead you to a tournament through all tracks.
- The number of laps per race (if you selected HAVOC you will not be able to select laps).

The Players Menu

In the PLAYERS menu you can select from top to bottom:

- **CONTROL** brings you to the controls setup page where you can select joystick or keyboard for the local players and configure the keyboard controls.
- The number of **LOCAL** players on your computer (1 LOCAL OR 2 LOCAL) the multiplayer **LINK** you want to use, if any (NO LINK, NETWORK, MODEM OR SERIAL)

If you choose NETWORK you can select (see Network Game):

- The number of computers you want to connect (2 to 8) the socket you want to play with (0 to 9). All players in a network game will have to use the same socket number.

If you choose MODEM you can select (see Modem Game):

- The COM port that your modem is connected to (COM1 through COM4)
- If you want to dial or go into answer mode. If you choose to dial you will be prompted for the number to dial, if you choose answer mode your modem will wait for incoming calls.

If you choose SERIAL you can select (see Serial Game):

- The COM port that your serial link cable is connected to (COM1 through COM4)

The Sound Menu

In the SOUND menu you can select from top to bottom:

- What style of **MUSIC** you want to hear (GIVE ME ALL, SPEED MIX, RAGE MIX, HAVOC MIX, AND SINGLE TRACK). Give me all will play a different song for each track, SPEED MIX will give you those smooth titles nice for speeding, RAGE MIX plays it a little bit rougher when you want to Rage, HAVOC MIX is for those destruction thirsty hardcore Ragers who just can't get enough and with SINGLE TRACK you can select your favourite piece of music.
- The **VOLUME** for music, sound effects and engines.

The Overhead Display

You will be guided through your on-demand smart display which keeps you informed of all important facts during gameplay.

The STATBAR in the top display informs you of your currently selected weapon and ammunition left; the amount of lives you have left; a powerbar for your current energy; three displays for acceleration, high speed and grip pickups; as well as the amount of life tokens you have picked up and your score. The map in the bottom left display shows your current position in its centre, as well as the positions of the other players ahead or behind you. On the right bottom display you will find, from top to bottom, your position, the lapcounter, your current lap time, the overall best lap time and your total time.



Screenshot Overhead Display

Keyboard Shortcuts

Following keys have been predefined with commands:

<i>player 1</i>	<i>player 2</i>	<i>command</i>
	Esc	main menu or close any menu currently active
	F1	help screen
	F2	sound menu
	F3	race results
	F4	high scores
F5	shift+F5	toggle helper arrow
F6	shift+F6	toggle map
F7	shift F7	toggle time display
F8	shift+F8	toggle background
F9	shift+F9	toggle view
	F10	quickstart (same as start in the main menu)
1 - 8, 0	shift+1 - 8,0	sending messages to players in multiplayer games (0 = broadcast)
	P	pause game
	alt+X	exit game

Following keys have been predefined as default keyboard controls:

<i>player 1</i>	<i>player 2</i>	<i>command</i>
ARROW UP	R	accelerate
ARROW LEFT	D	turn left
ARROW RIGHT	G	turn right
ARROW DOWN	F	reverse (Dune Buggy only)
ALT	S	select
	Q	fire

Weapons, Pickups and more

Weapon Description



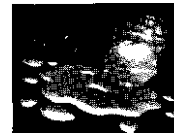
15mm Plasma Bolt Assault Gun

The 15mm plasma bolt assault gun allows fast and effective shots. Its light structure allows precise placement of the heavy bullet.



70k TNT Mine

Only the SpeedBoat Ragers know the TNT mine as a reliable friend. You can lay roads of disaster by placing one mine next to the other leaving followers no route and no mercy.



1.51 ASST Engine oil

instead of the mine a Dune Buggy Rager uses the popular ASST engine oil to give his pursuers- a surprise. Like the mine you can place (racks of oil slicks keeping other players back for quite a while.



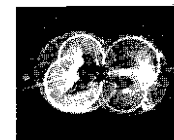
UZ Heatseeker Missile

The UZ heatseeker missile became standard quite a while ago but it is still the official weapon of choice for Speed Rages. The missile is fast and reliable as technicians have designed it for accuracy over destructive power.



TriMax Impact Grenade

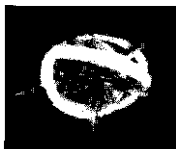
TriMax grenades have become popular for their incredible destruction power, By using three grenade heads, the TriMax grenade has compensated for lack of aiming accuracy, becoming the only weapon that can deal with those nasty enemies above you.



TS-24 Rocket

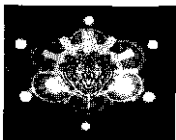
This heavy duty ground rocket is hard to handle but when it strikes you will know what impact means. Use them wisely - at the right moment they can decide a race.

Pickup Description



Life Tokens

If you see one take it! Not only do the power tokens add energy to your power bar. they will also add a bonus to your score if you survive.



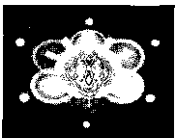
Acceleration

Get acceleration pickups to increase the acceleration ability of your current vehicle. Remember though, if you lose your vehicle you lose your acceleration pickups.



High Speed

Get high speed pickups to increase the maximum speed of your current vehicle. Keep in mind, if you lose your vehicle you lose your high speed pickups.



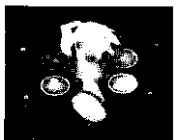
Grip

Get grip pickups to increase the surface grip of your current vehicle. Don't forget, if you lose your vehicle you lose your grip pickups.



Weapon Sphere

Shoot the weapon sphere to reveal its treasure. Usually a weapon pickup of some kind.



Question marks

A fun surprise pickup that you can't miss. You will be treated with any of the above pickups and maybe a little more.....??

Multiplayer Rage

SPEEDRAGE supports up to a maximum of 8 computers connected over a network using the IPX protocol (i.e. you can play 8 computers in one player mode, 4 computers in two player mode or 2 computers in two player mode and 4 computers in one player mode). Serial links are restricted to two computers but with a maximum of two players on each computer adding up to 4 players!

The Slave CD

If you want to connect several computers for a multiplayer game, every computer has to be equipped with a copy of the SPEEDRAGE CD. But don't panic, to give you the full thrill of multiplayer games we have decided to include a second CD with your original SPEEDRAGE CD which enables you to play multiplayer games with just one copy of the SPEEDRAGE product. This slave CD is a copy of your original SPEEDRAGE CD with the difference that it will only run when at least one computer in the multiplayer link is equipped with the original SPEEDRAGE CD. You can play all of the following multiplayer games with your master and slave SPEEDRAGE CDS.

Network Game

In order to play SPEEDRAGE over your local network, you should check the following requirements before play:

- You need to have one SPEEDRAGE CD per network player.
- You must have an IPX compatible protocol and the appropriate network card drivers running on all workstations that want to join the game. If you are in doubt about the configuration of your workstation ask your network administrator to install the correct drivers.

*Once your network is ready you can **start** the game:*

- Select the **PLAYERS** menu to set up the multiplayer network mode.
- Under the number of local players set the link to **NETWORK**. If you cannot select the network option make sure that all needed drivers are loaded and your network is setup correctly.
- Select the number of computers that want to connect to the game.
- Select a socket number if there is already a multiplayer SPEEDRAGE game running on your local network otherwise you can leave the default socket for all players who want to join the network game.
- Press F10 or start the game as usual to connect with the other computers.
- When all computers joining the Rage have been found you will receive a message similar to the following: "[John] is Master. Waiting for [John] to make selections". Being the Master brings up the **OPTIONS** menu on your computer allowing you to set the options for the network game (all other computers in the race will use these options). After you have made all selections leave the options menu with the Esc key and let the Rage begin.

Modem Game

In order to play SPEEDRAGE with your modem, you should check for following requirements:

- You need to have one SPEEDRAGE CD per modem player.
- You must have a Hayes compatible modem capable of at least 9600 baud installed correctly on both computers that want to join the game prior to starting the game. If you have problems configuring your modem then please refer to the manufacturers manual for help on setting up your modem.

If your modem is installed properly you can start the game:

- Select the **PLAYERS** menu to set up the multiplayer modem mode.
- Under the number of local players set the link to **MODEM**.
- Select the **COM** port of your computer that the modem is connected to.
- Select if you want to dial to the other computer, or if you want to go to **ANSWER** mode and wait for an incoming call.
- Press F10 or start the game as usual to connect with the other computer.
- If you chose **DIAL** you automatically become the master so enter the number of the other modem and wait for the connection to be made. If you chose **ANSWER** you will have to be a bit more patient and wait for the incoming call. Being the master brings up the **OPTIONS** menu on your computer allowing you to set the options for the modem game (the other computer will be overwritten with these options) if you made all selections leave the options menu with the Esc key and let the Race begin.

Serial Game

In order to play SPEEDRAGE with your serial link cable, you should check for following requirements:

- You need to have one SPEEDRAGE CD per player.
- You must have a serial link cable connected to the serial port of both computers.

If your serial link is established you can start the game:

- Select the **PLAYERS** menu to set up the multiplayer serial mode.
- Under the number of local players set the link to **SERIAL**.
- Select the **COM** port of your computer that the null modem (serial link) is connected to.
- Press F10 or start the game as usual to connect with the other computer
- Automatically the master computer will be selected. Being the Master brings up the options menu on your computer allowing you to set the options for the serial game (the other computer will be overwritten with these options). If you made all selections leave the options menu with the Esc key and let the Race begin.

Sending Messages

During a multiplayer game you can send messages to the other players using the number keys to address the single players. The other players are numbered according to their start positions at the beginning of the race so if you want to send a message to the player on start position three you will have to press the number key 3 to address this player throughout the whole race.

If you press a number key during a multiplayer game the name of the player that you are addressing will appear in the top left corner under your stats (i.e. "To [John]:") enter the message behind the name and press Enter to send the message or Esc to return to the game. Press the 0 number key if you want to send a message to all players at the same time.

Instead of typing a message, you can use the predefined multiplayer messages that you can edit with the setup program. You have selected a player to send a message to, you can enter a number between 0 and 9, which will display the according predefined message. When you press the return key, the message will be sent.

Troubleshooting

Memory Requirements

If you have problems loading the game you probably have memory problems. Make sure that you have at least 400KB of conventional memory free, and at least 3.300KB of RAM available (you do not need to use memory managers that supply you with EMS/XMS memory, but it doesn't harm using them either). The most common problem occurs with disk caching programs like Smartdrive since they reserve too much memory for caching.

If Smartdrive (or any other disk caching program) is installed on your computer you will have to change your AUTOEXEC.BAT as follows: At the command prompt type EDIT AUTOEXEC.BAT and locate the line reading C:\DOS\SMARTDRV.EXE or C:\WINDOWS\SMARTDRV.EXE (or your according program) and insert the word REM in front of the lines making them read REM C:\DOS\SMARTDRV.EXE or REM C:\WINDOWS\SMARTDRV.EXE, save your file and reboot the computer to make the changes take effect.

If you are still experiencing memory problems, you can create a boot disk by starting the BOOTDISK file on your SPEEDRAGE CD-ROM, follow the instructions on screen.
Start the README file on your SPEEDRAGE CD-ROM for more information on troubleshooting.

memory" and at least 400KB in the column "Total under 1MB". Have a look for the exact values in the README.TXT file on your SPEEDRAGE CD-ROM.
SPEEDRAGE will try to create temporary files on your hard disk when you are low on RAM, therefore you should have at least 1MB free of disk space on your

C: drive.

Q: Why do I always have to re-enter my sound card settings and lose my high scores when starting SpeedRage?

A: SPEEDRAGE does this by default if it can not locate your configuration file (usually the first time you start the program). If you want to save your settings permanently you will have to install SPEEDRAGE on your hard disk (minimal disk space required) and start the program from the directory in which you have installed it. If you have already installed SPEEDRAGE prior to starting the program you are probably trying to start the game from the CD-ROM and not the installed directory.

Q: What if I still have problems running the game?

A: Have a look at the README file on your SPEEDRAGE CD-ROM for last minute changes to the manual, and more Q&A's for troubleshooting. To view the README file change the command prompt to your CD-ROM drive by typing the drive letter followed by a colon (i.e. D:[Enter]). At the new command prompt enter README to view the contents of the file.

Questions and Answers

Q: Why does the setup program hang when I select auto-detect to configure my soundcard?

A: Some soundcards are hard to detect and auto-detection can cause problems with SCSI controllers, network cards or other hardware that uses similar interrupts or ports. Try entering your sound card settings manually.

Q: Why does SPEED.EXE stop loading while Enabling the Sound System?

A: Make sure you have selected the proper settings for your sound card with the SETUP.EXE program. If you have done so there probably is a conflict with your sound card settings. Check your hardware and the manual of your sound card to find the correct settings. Otherwise, try loading the game without sound by selecting <No Device> as digital device in the SETUP.EXE program.

Q: Why doesn't the sound work?

A: Make sure your speakers are powered on and connected to your sound card. Run SETUP.EXE from your CD-ROM and make sure the correct sound card is selected. If auto-detect has failed to detect your sound card correctly you will have to set the appropriate values manually. Refer to your sound card manual for finding the correct port. DMA and IRQ settings.

Q: Why do I get the message "can not allocate memory" when I try to load SPEED.EXE from the command prompt?

A: Make sure that you have at least 400KB of conventional memory free before you run SPEED.EXE. Enter MEM /C at the command prompt to find out how much memory you have free (400KB shouldn't be a problem with most systems). You should have more than 3-300KB free in the column "total