

Jahangir Khan's World Championship Squash

Copyright/Publisher: Krisalis Software Ltd,
Release Year: 1990, Genre: Mixed Sports, Number Of Players: 1 or 2

compiled from Stadium 64 by Underdogs for Home of the Underdogs, <http://www.theunderdogs.org>

HOW TO PLAY

Jahangir Khan's World Championship Squash, brings the World's number one Squash Player to the small screen. The game features two stand alone simulations, Club Level, which is officially endorsed by Squash Rockets Association, this allows the player to compete in Squash Club Competitions, using menus which include an eight league ladder containing forty players, ball speed control using spot colour option, Match length one, three or five games, play by new or old rules and player statistics.

World Championship, the game simulates all the excitement and tension of the 32 seed World Championship Knockout competition, Play one on one two player option, or head to head against the computer.

RULES

THE COURT

A Squash Court is rectangular in shape, with the back floor divided into two halves and a service box at the front of each of these two halves. The distant wall is marked with a horizontal service line (the 'Cut') and another parallel line just above the floor (the 'Board') with the 'Tin' below this.

SERVICE

All serves are taken from within the appropriate service box and must bounce off the distant wall, above the Cut, before landing in the opponent's half of the Court. However, the ball can be returned before touching the ground. There is an option to allow for a second service ('Old Rules').

RALLIES

The ball can bounce any number of times off any walls, before or after hitting the end wall. It may then bounce only once on the ground before it must be returned, or it may be volleyed.

SCORING

A rally is won if the ball bounces more than once on the ground before your opponent can return it, or if they fail to hit the end wall in the required area. Service is then transferred to the rally winner, or if they already have service, then they will be awarded a point. The winner is the first player to 9 points. If the score gets to 8 all, the receiving player has the option to play up to 9 ('No Set') or 10 ('Set Two').

LOADING THE GAME

COMMODORE 64 DISK

Type LOAD"**,8,1 and press RETURN.

COMMODORE 64 CASSETTE

Press SHIFT and RUN/STOP.

CONTROLS

Joystick (Without Fire Pressed)

[UP] - Move player forward

[DOWN] - Move player backwards

[LEFT] - Move player left

[RIGHT] - Move player right

Joystick (With Fire Pressed)

[UP] - Power shot

[DOWN] - Soft shot

[LEFT] - Left bias shot

[RIGHT] - Right bias shot

[H] - Helpline on icons.

PLAYING THE GAME

Jahangir Khan's World Championship Squash offers you the opportunity to play either as one or two players or spectate on matches. One player plays as Jahangir Khan by default (though this can be deselected) and it is possible to have human control over other entrants into the competitions.

You have the option to play in either CLUB TOURNAMENT (league) or WORLD CHAMPIONSHIP (knockout) competitions.

Cassette:

Club Level Side A

World Championship Side B

Disk:

Club Level Side A

World Championship Side B

CLUB TOURNAMENT

This is organised as a series of up to 8 rungs. Each rung has 4 - 6 players and functions as a miniature 'league', with each player in a rung playing all the others. At the end of a league cycle, the top 2 players in each rung are promoted, the bottom 2 are demoted.

MAIN SELECTION SCREEN

This offers;

- 1) The Rungs (ladder icon)
- 2) Membership (membership card icon)
- 3) Options (ball on racket icon)
- 4) Game Restore (tape/disk icon)
- 5) Schedule (player vs player icon)
- 6) Play match (racket)

1) THE RUNGS

a) RACKET - Begin next league cycle (if old cycle is completed).

b) EYE (WATCH) - Highlight a player to spectate on all his future games (click again

to de-select him).

c) BARGRAPHS - Check player stats. If this is a human player, you may change his control method.

i) Normal - Press FIRE to play stroke.

Control stroke manually.

ii) Easy - Automatic shot stroke. Service always correct.

d) ARROWS - Scroll ladder.

e) SRA (Squash Racket Assoc) ICON - Exit sub-menu.

2) MEMBERSHIP - CLUB LIST

a) EYE - Watch player's matches (as above).

b) EMPTY EYE - Turn off all watched players.

c) JOYSTICK/HUMAN - Turn a computer player into a human player and vice versa.

d) ? STRING - Change a Player's name.

e) BARGRAPH - Player's stats.

f) TWO PLAYERS - Play practice match against computer or human.

g) SRA ICON - Exit.

3) OPTIONS

a) BALL - Ball type (Blue = bounciest).

b) CLOCK - Set best of 1, 3 or 5 games.

c) ? - 1ball (one service only "New Rules". 2 balls (two serves, "Old Rules").

d) LADDERS - Change number of rungs in ladder (2 - 8).

e) RUNG - Change number of players in each rung (4 - 6).

f) SRA ICON - Exit.

4) TAPE/DISK

a) FORMAT DISK

b) LOAD A GAME

c) SAVE A GAME (only to disks formatted by (a)).

d) RESTART LEAGUE SERIES

e) SRA - Exit

5 SCHEDULE SCREEN

This shows the full game schedules, with the next match to be played highlighted at the bottom of the list.

a) ARROWS - Next/previous page.

b) EYE - Watch a single amtch.

c) CROSS - Postpone a mtach until the end of a schedule.

d) SRA -Exit.

6) PLAY MATCH

This will display the players. If the game involves a human players, then they will use their appropriate controls, otherwise you will only spectate on this game. (This occurs when you earlier selected the WATCH PLAYERS or WATCH MATCH option). If a human player wins a Club or Championship match, he will be given the option to improve one of his game skills.

The game screen displays the ball type in the top right-hand corner of the screen and the scoreboard on the top left. The large digits are the game score; the smaller digits above these are the game totals. In-game information is displayed below this.

WORLD CHAMPIONSHIP MAIN SELECTION SCREEN

This section is the knockout. You must progress through to and ultimately win, the World Championship Final.

The icons function in an identical manner to the League, with the following exceptions:-

- a) You cannot control the ladders/rungs.
- b) You cannot enter a human player once the knockout has started.
- c) The rounds of the knockout and qualifiers are displayed.
- d) The Squash Rackets Association (Exit) icon is replaced by a "swap screen" icon.

ARCADE SECTION

TO SERVE

If your opponent is standing in the left hand back quarter waiting to receive a service, move the joystick left and forward to make a power shot, left and back to make a lob shot. Holding the joystick in this way and pressing Fire, will start the game. (The ball must be hit the front wall and bounce in your opponent's back quarter to be a successful serve, unless your opponent returns your service before it hits the back quarter). For a right-hand serve, reverse the procedure.

RALLIES

After a successful service has been made, use your joystick to move your player to the position you estimate the ball will land - at this point hold down the Fire button and move the joystick. Left makes a standard left bias shot, left and up to make a left bias power shot, left and down to make a left bias drop shot.

Right makes a standard right bias shot, right and up to make a right bias power shot and right and down to make a right bias drop shot. Up makes a straight power shot, down makes a straight power shot, down makes a straight drop shot, with joystick centred makes a standard shot.

If you have selected the easy option you will only have to move your player to the correct position and the return shot is automatic, but the shot bias will be in the direction of the current joystick position.

You start off in the bottom rung of your Club League and you must work your way up the ladder to become Club Champion. (It is advisable to become proficient at Club level before playing in the World Championships).

GOOD LUCK!



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